

SystemC Refinement of Abstract Adaptive Processes for Implementation into Dynamically Reconfigurable Hardware



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Outline

- Motivation
- Contribution
- Results
- Conclusions

Motivation (Requirements for Specification and Implementation)

- **Challenges**
 - Complexity, Changing Environments, Reusability, Performance
- **Modelling**
 - Abstraction (High-Level Modelling)
 - **Adaptivity: A main aspect**
- **Design**
 - ESL, Co-Design (HW/SW solutions)
 - DRHW: Hw Performance for Mutually Exclusive Algorithms fulfilling a same functionality

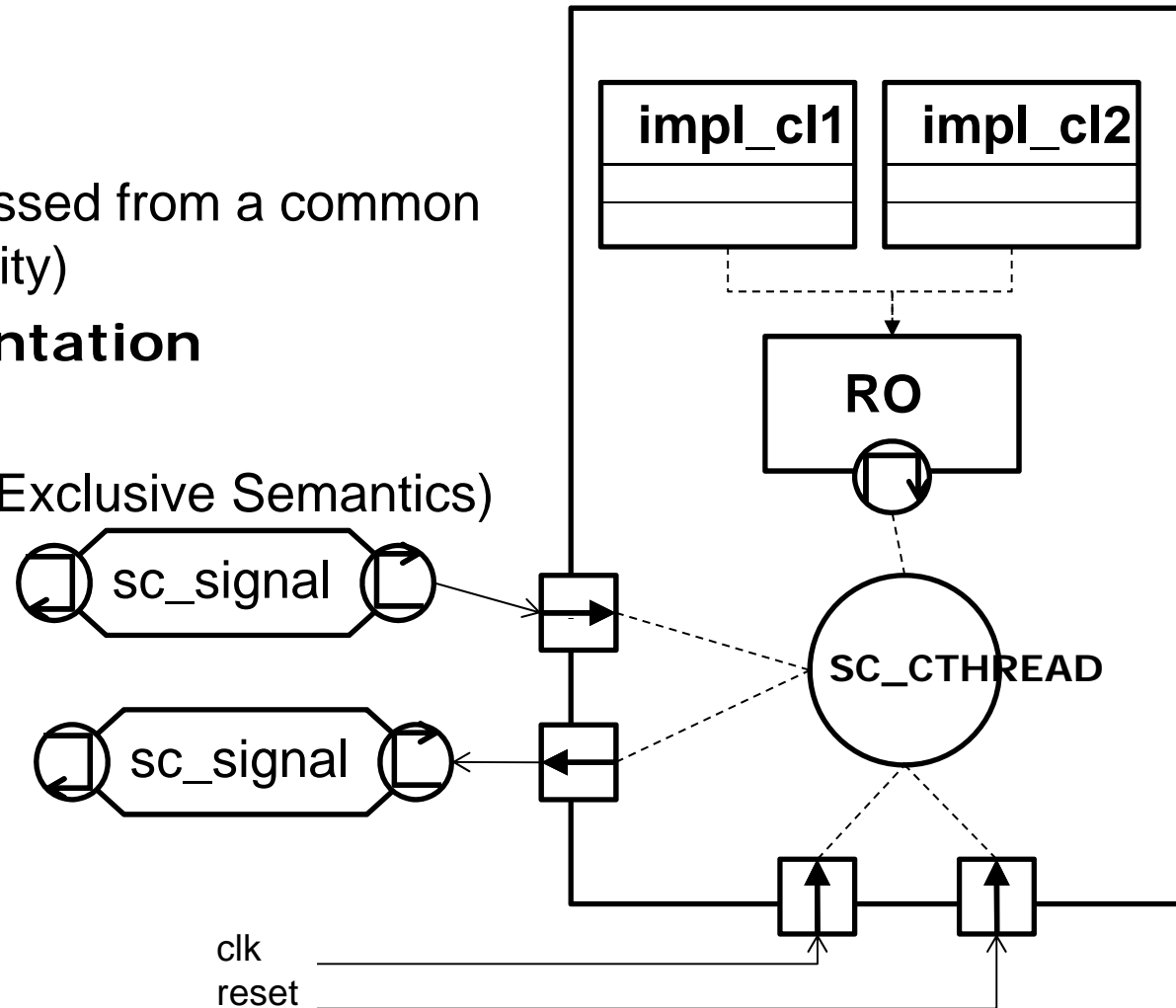
Motivation (SoA)

- **Adaptivity in SW Programming**
 - CLOS, Dylan, ...
- **SystemC High-Level Modelling (ESL)**
 - SystemC-H, SysteMoC, HetSC
 - DRHW
- **ANDRES**
 - Adaptive HetSC (A-HetSC)
 - OSSS+R

Motivation (Previous Work: OSSS+R)

- **Modelling**
 - OO abstraction
 - functionality accessed from a common Interface (Adaptivity)
- **Link to Implementation**
 - Fossy
 - DRHW (Mutually Exclusive Semantics)

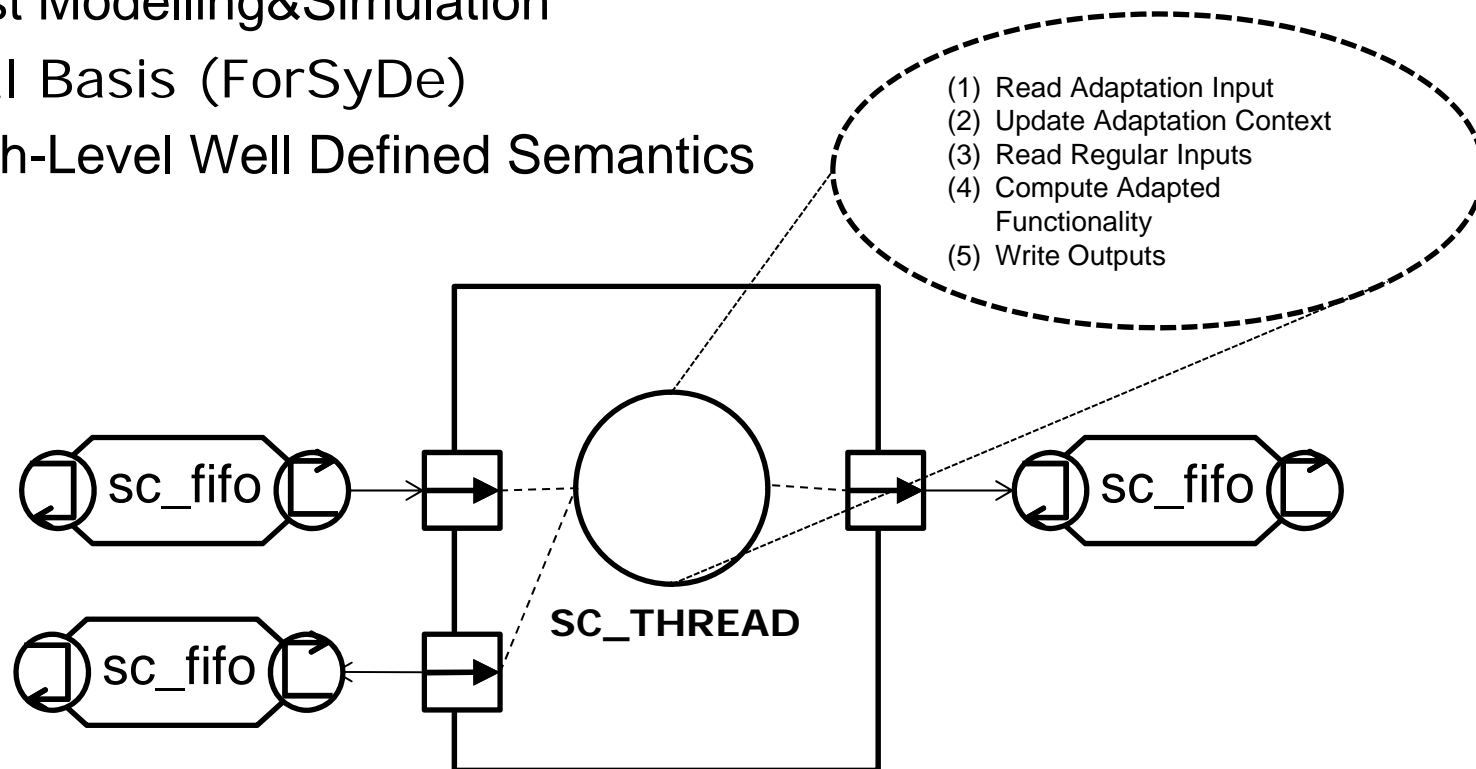
- Clocked Model
- Abstraction and Simulation Speed Improvable!



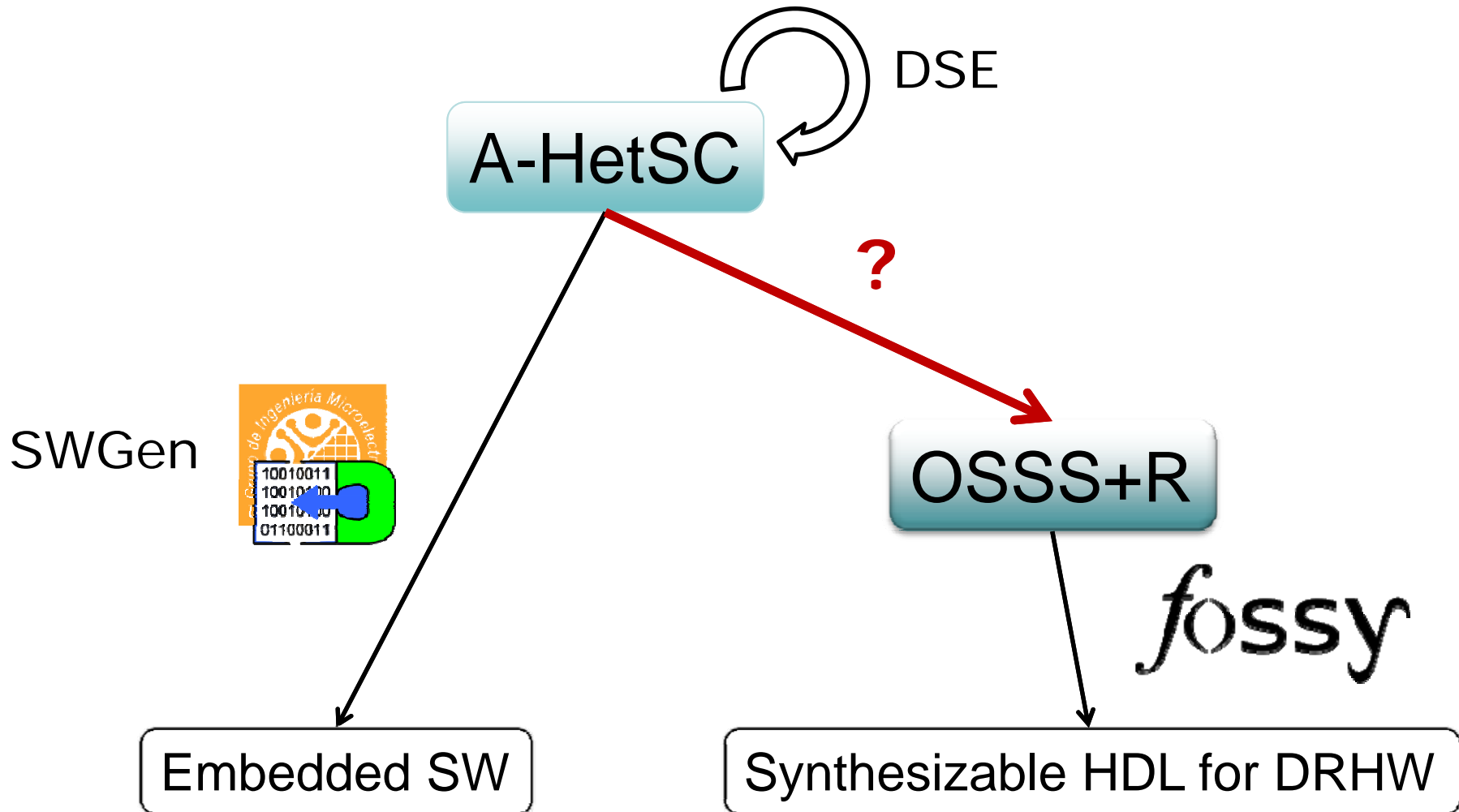
Motivation (Previous Work: A-HetSC)

- Untimed Specification of Adaptivity (HetSC Adaptive Processes, HAPs)
 - Fast Modelling&Simulation
- Formal Basis (ForSyDe)
 - High-Level Well Defined Semantics

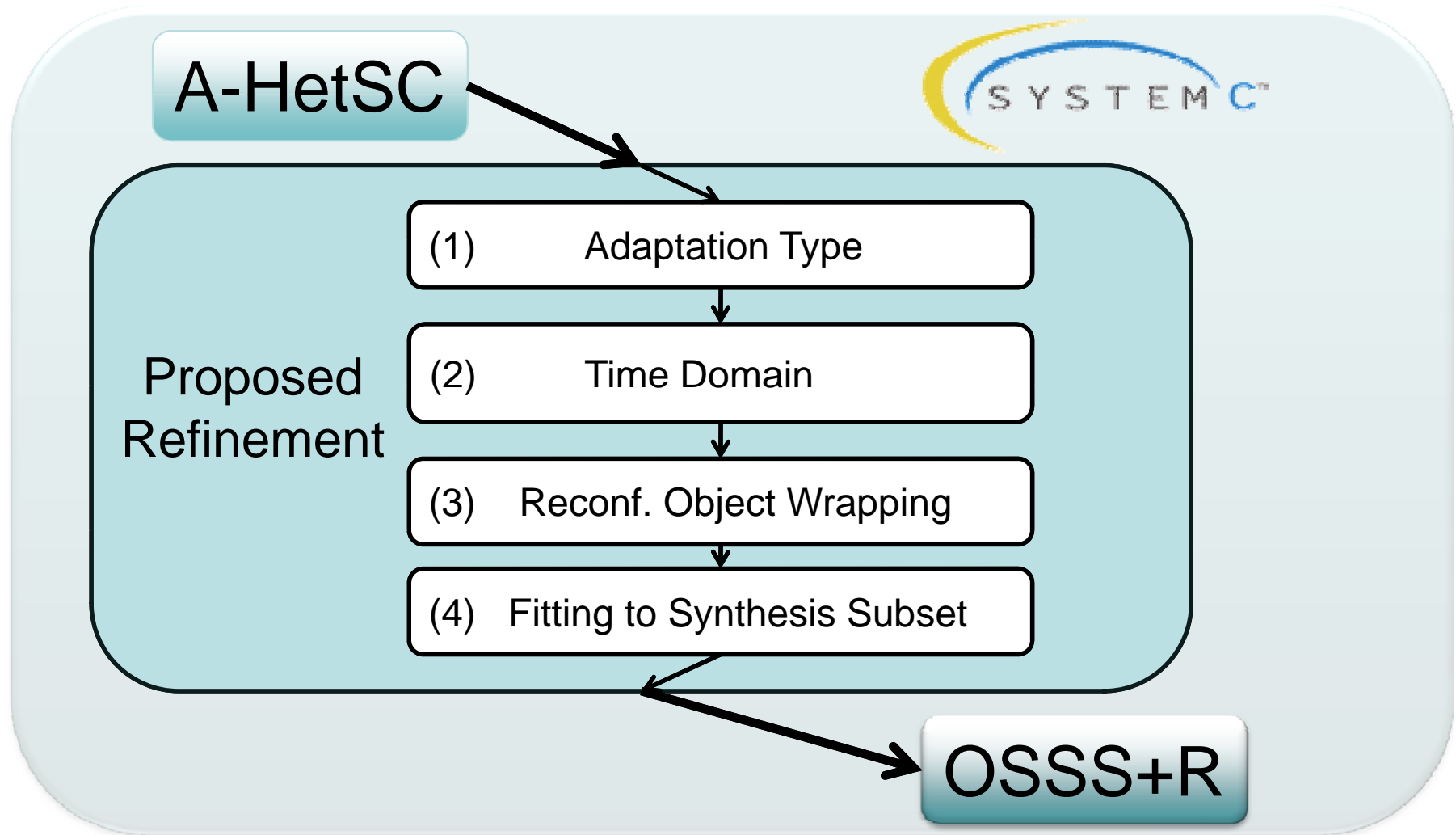
– Link to HW implementation



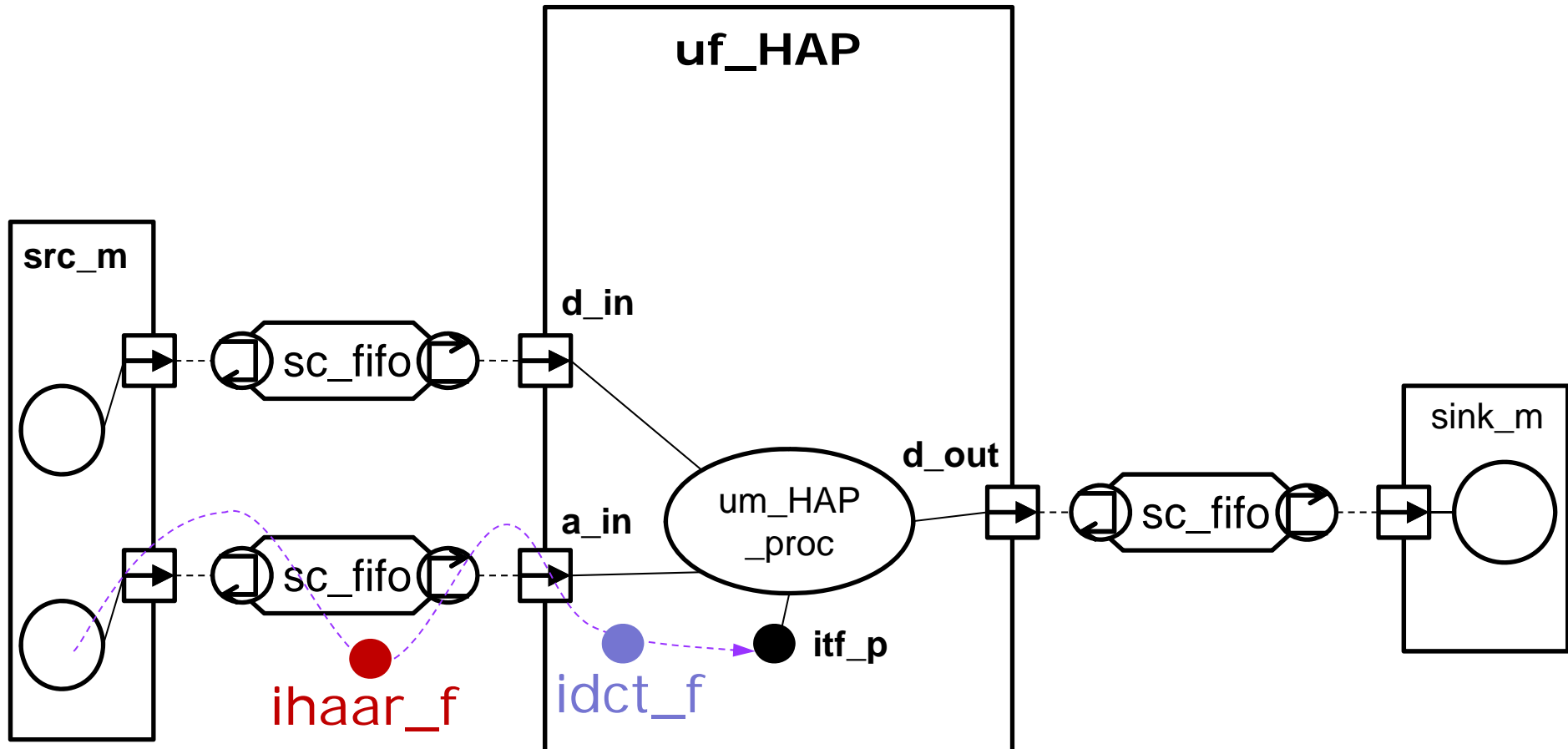
Motivation (From A-HetSC to OSSS+R)



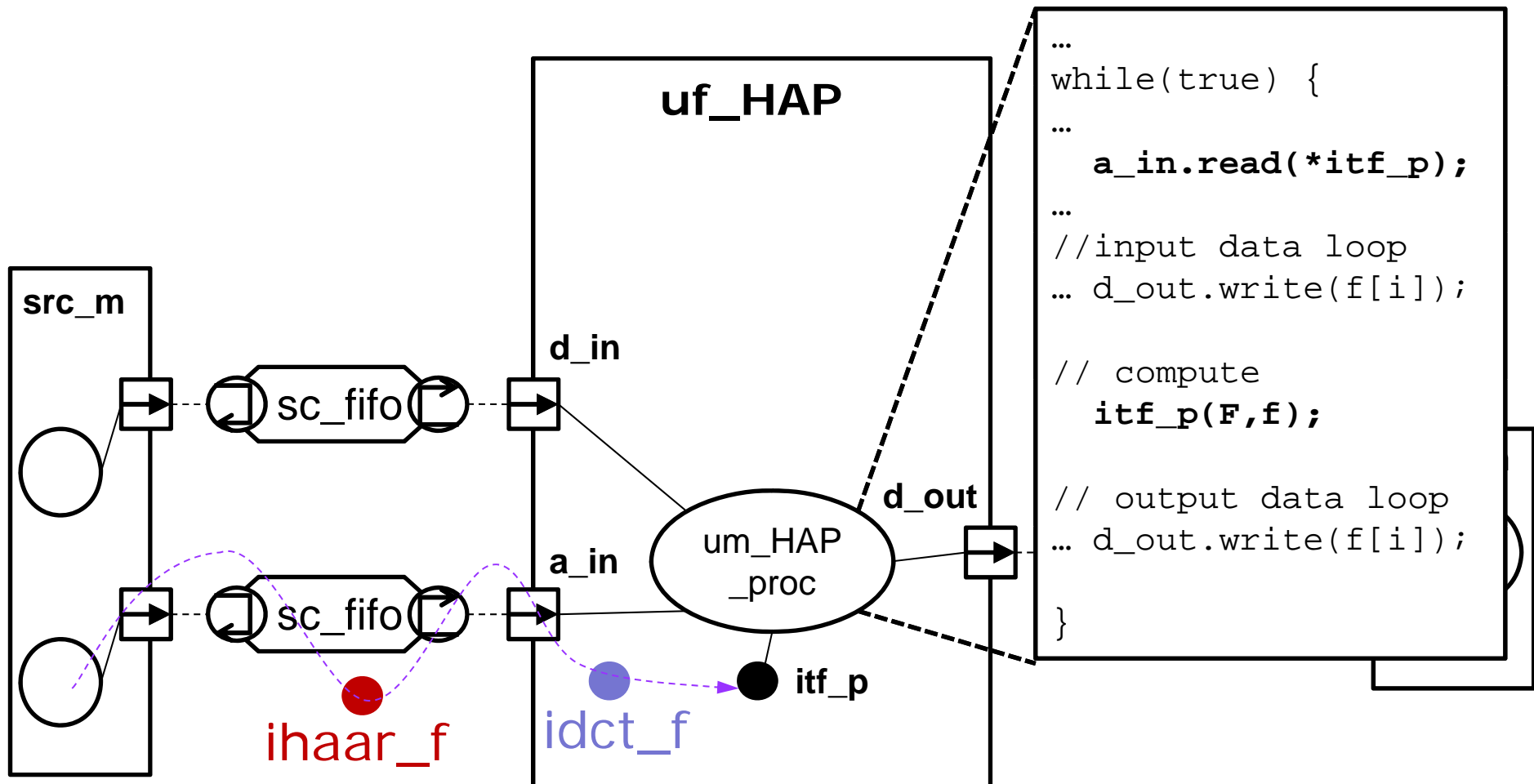
Contribution: Refinement Flow from A-HetSC to OSSS+R



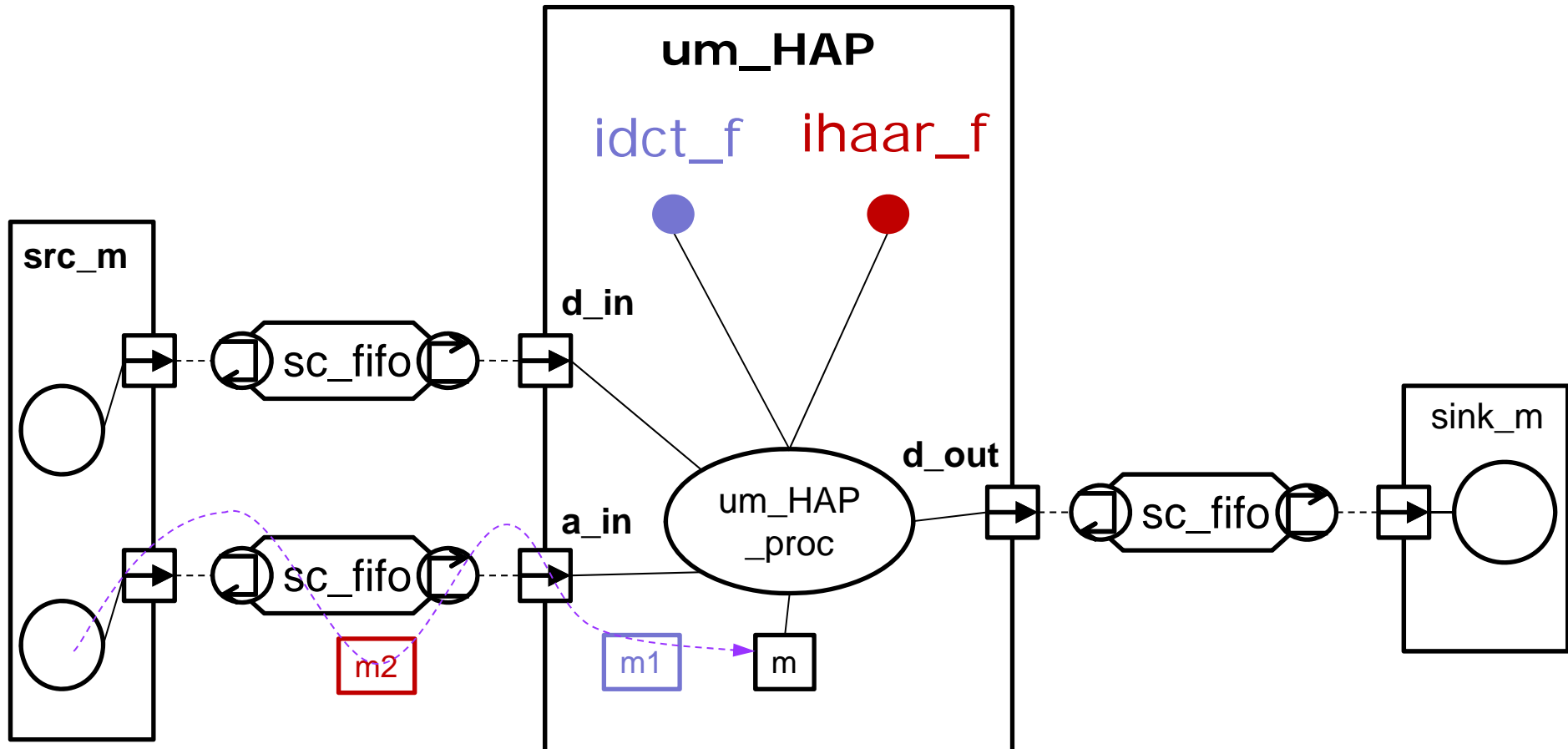
Starting Model: Function Adaptation



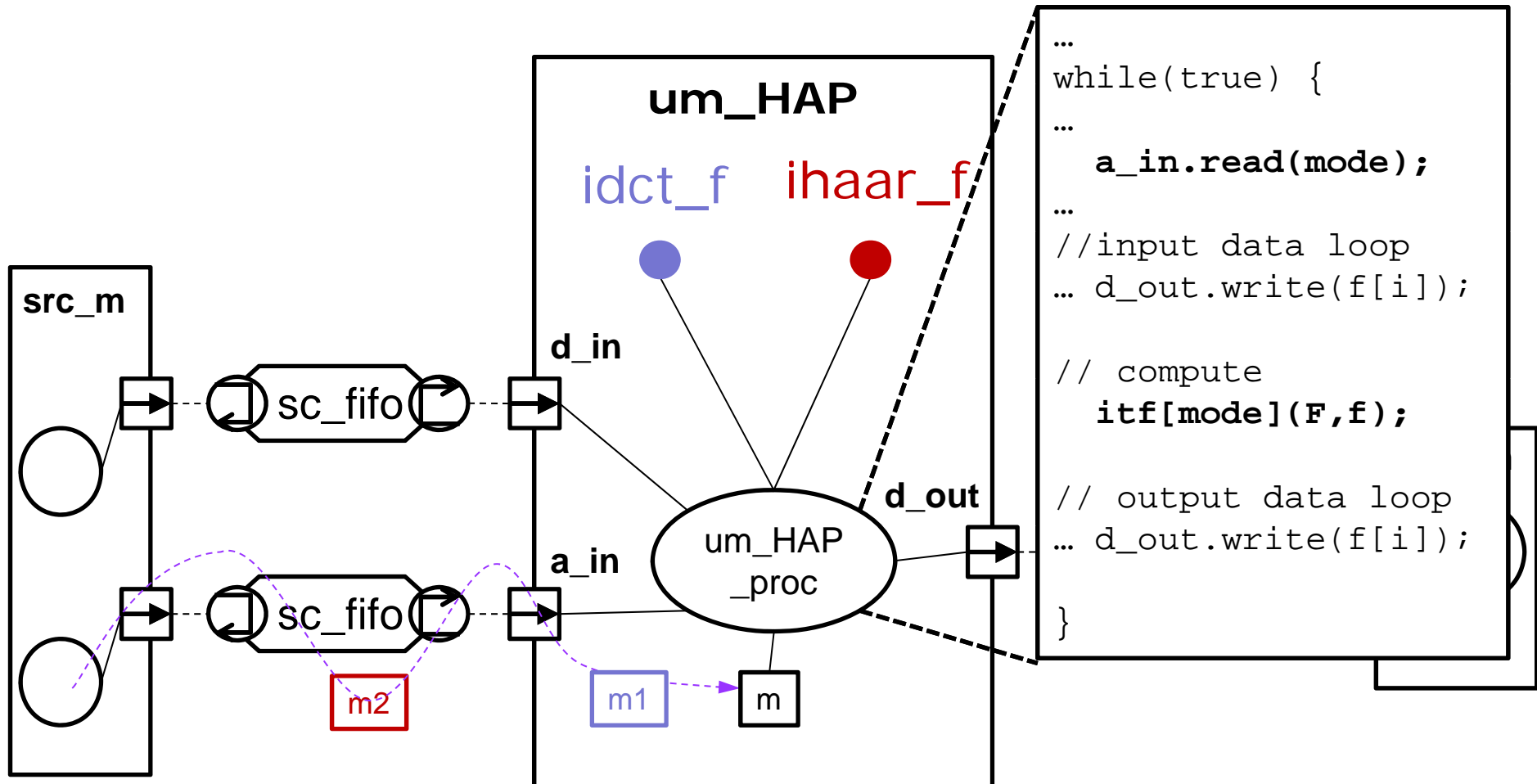
Starting Model: Function Adaptation



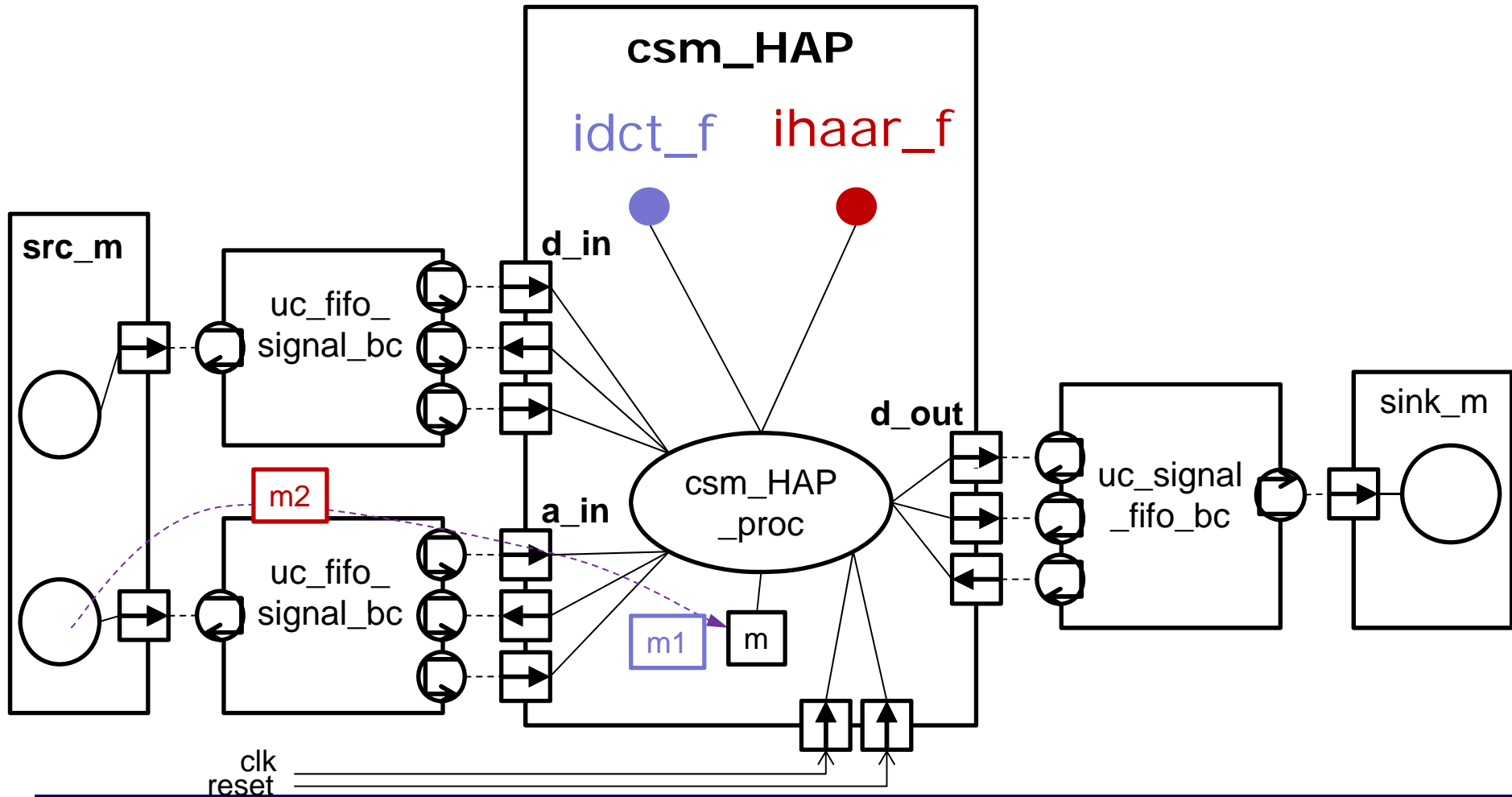
1st Ref.: Adaptation Type



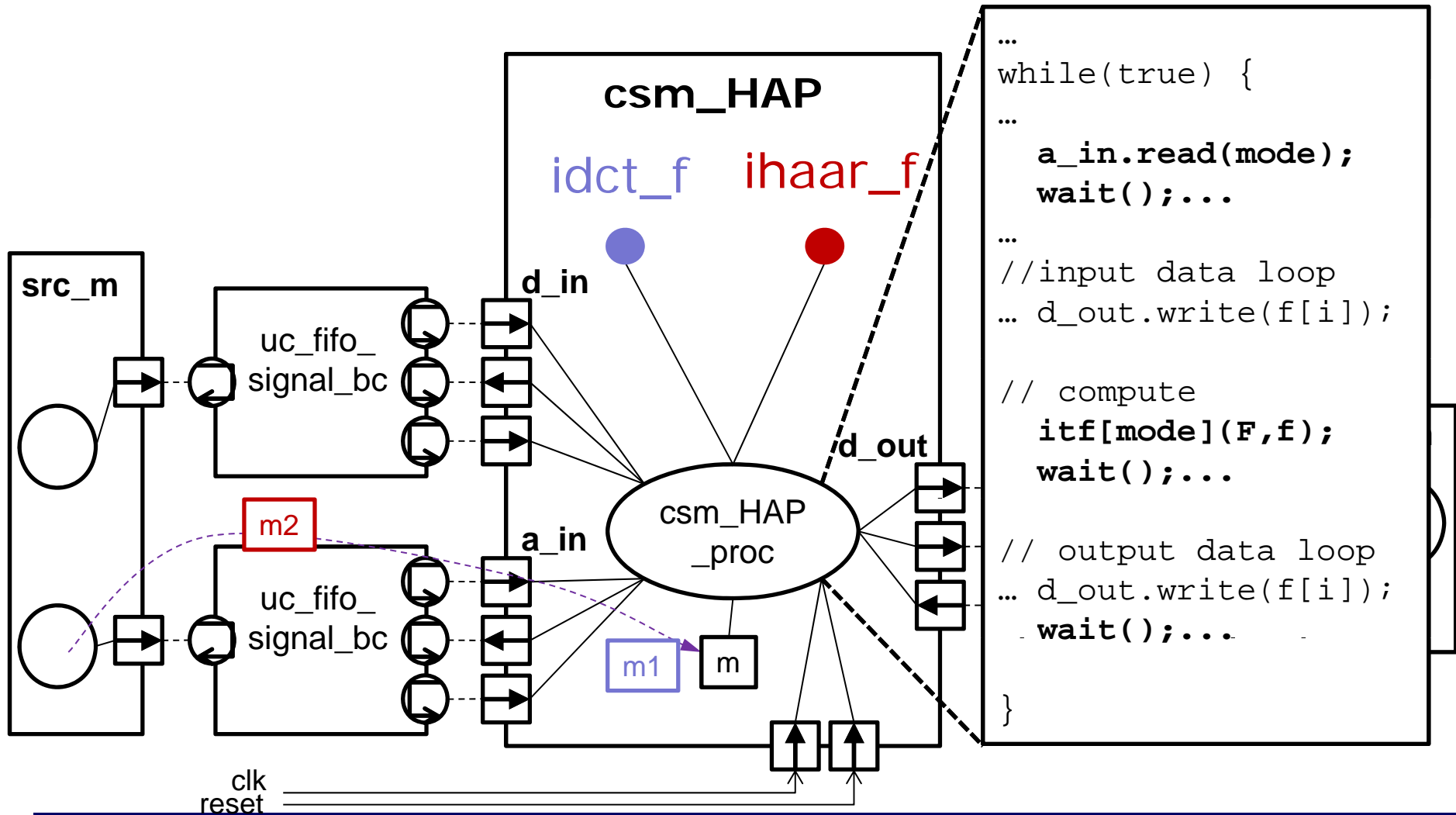
1st Ref.: Adaptation Type



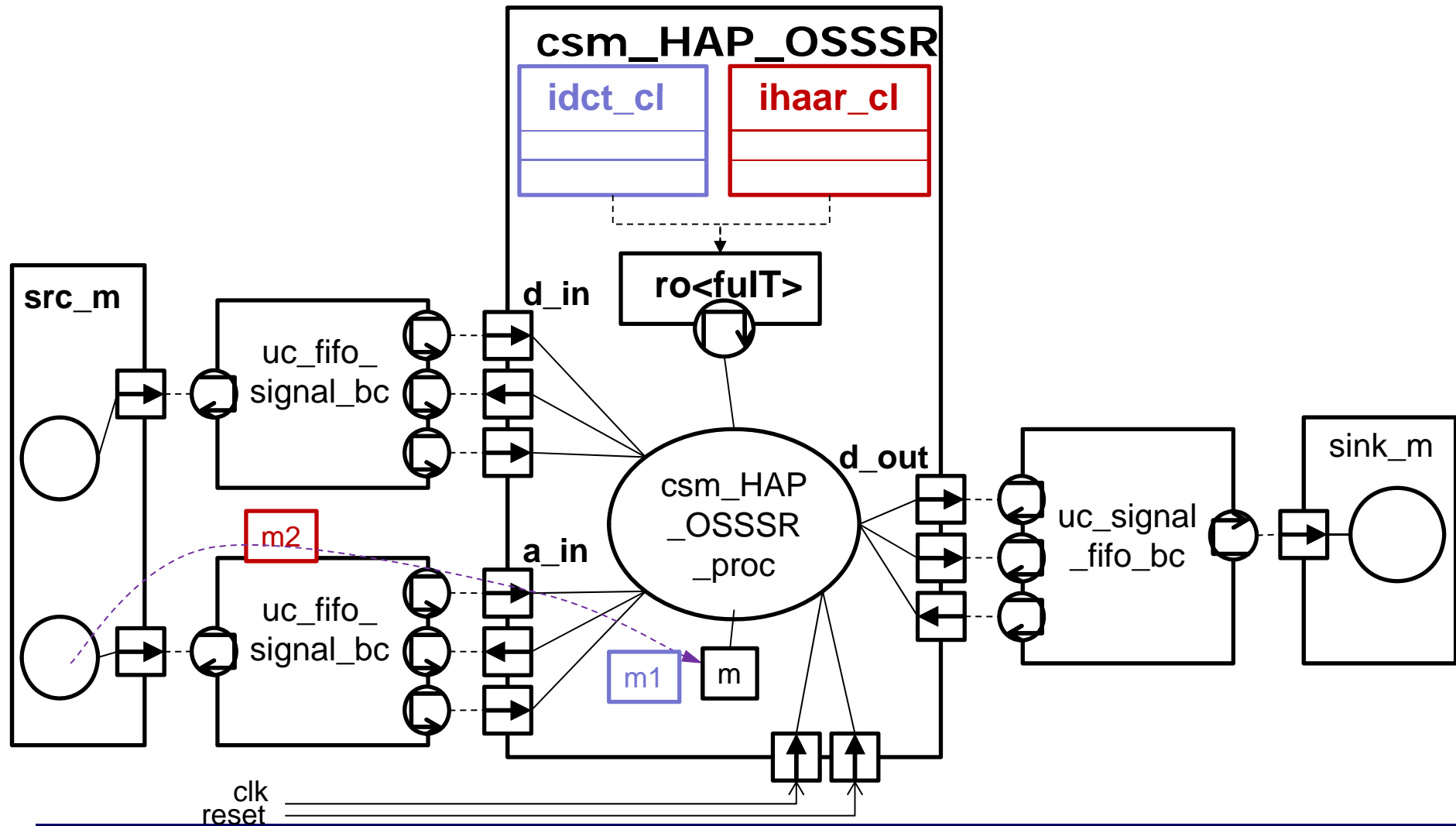
2nd Ref.: Time Domain



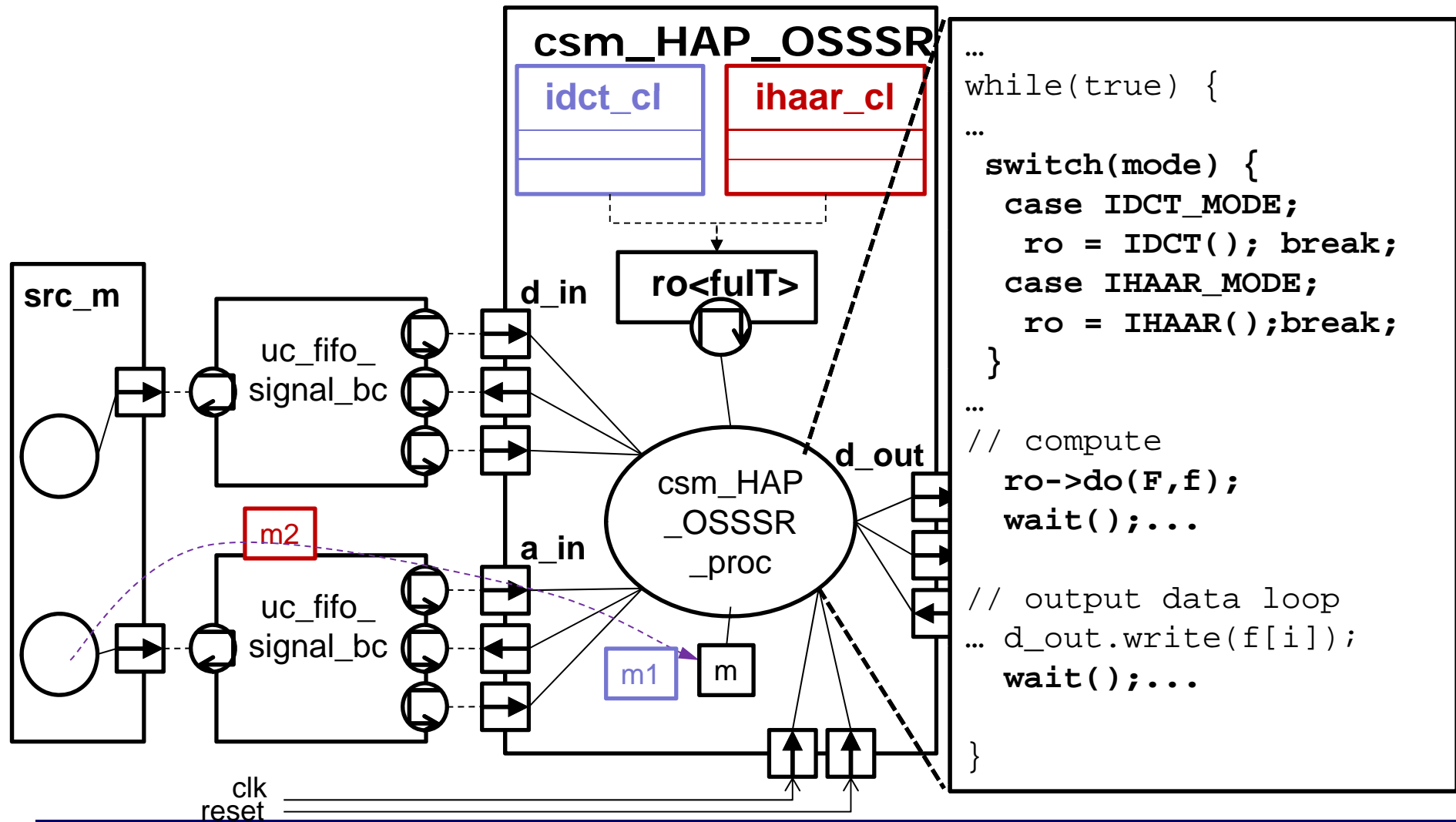
2nd Ref.: Time Domain



3rd Ref.: Reconf. Object Wrapping



3rd Ref.: Reconf. Object Wrapping



4th Refinement: Fitting to Synthesis Subset

- OSSS+R specific
 - Pass by reference (instead by pointer)
 - Chain of “=” splitted into single “=” statements
 - Single compilation unit
- SystemC Synthesys Subset
 - SC_CTHREAD
 - Bounded loops
- Code transformations for efficiency

Use Case: fuIT Refinement in AVD

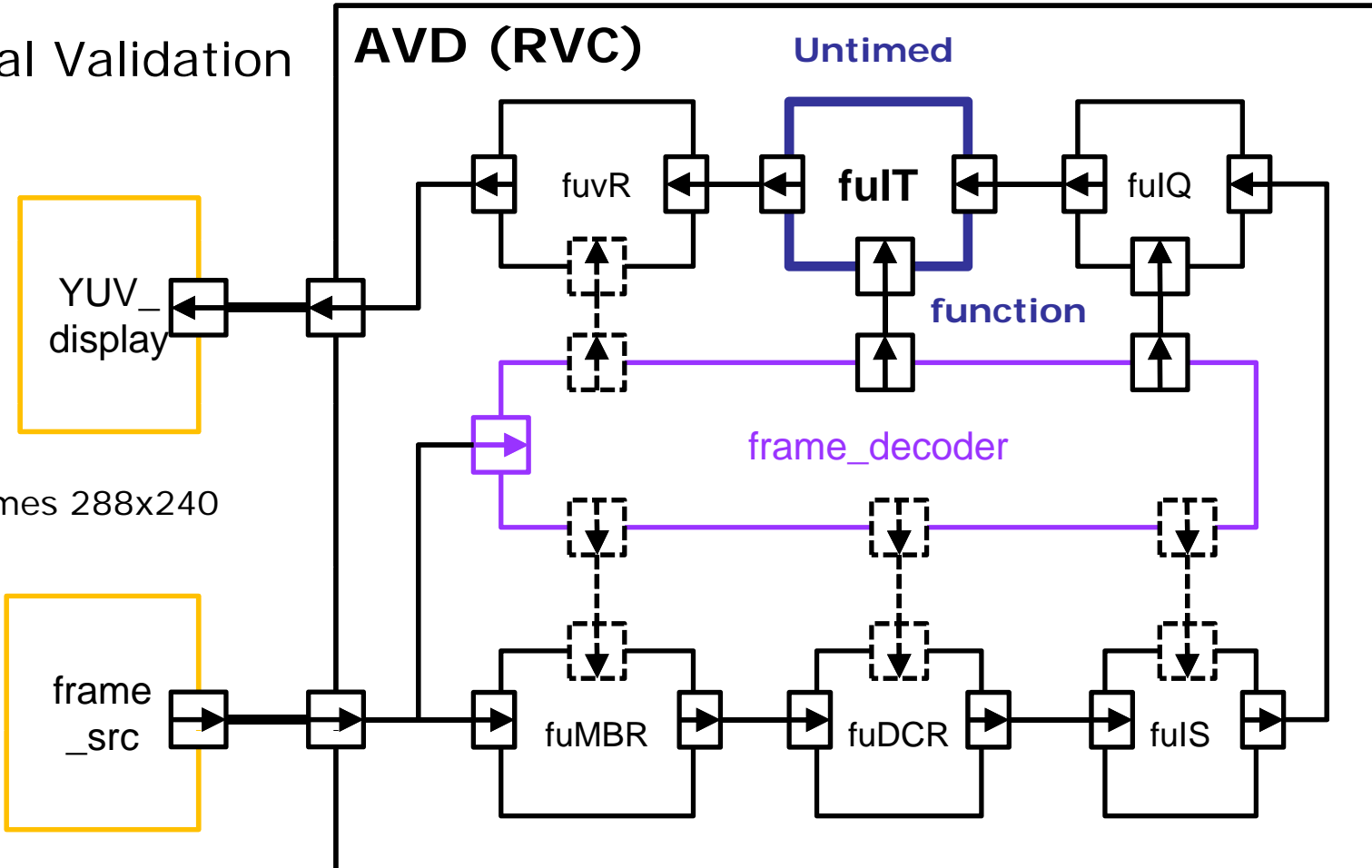
Functional Validation

- Dump to a raw video file (.yuv)
- Displaying it
- Check RT constraint

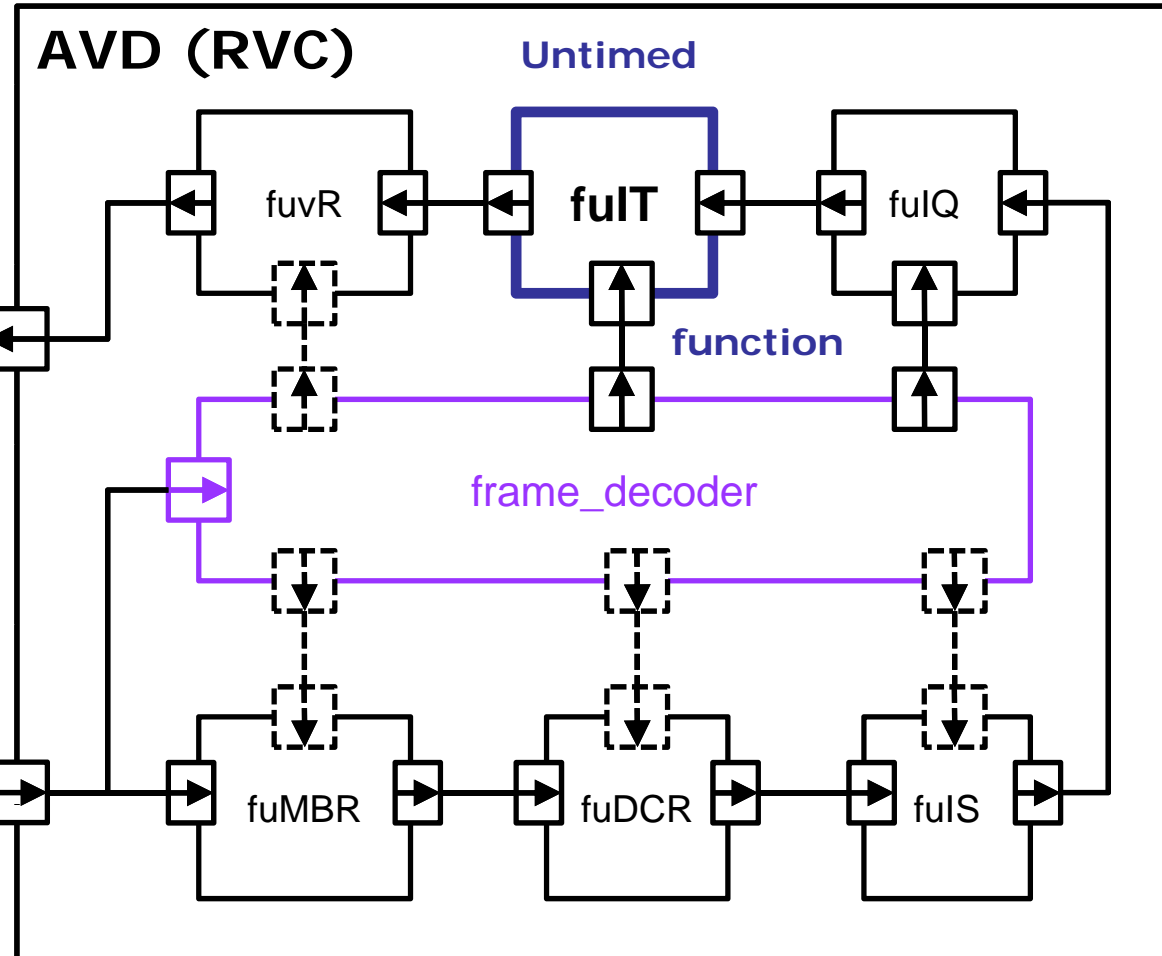
30 fps, 200 frames 288x240

- DCT and HAAR coding swithing (T=10 frames, 0.33s)

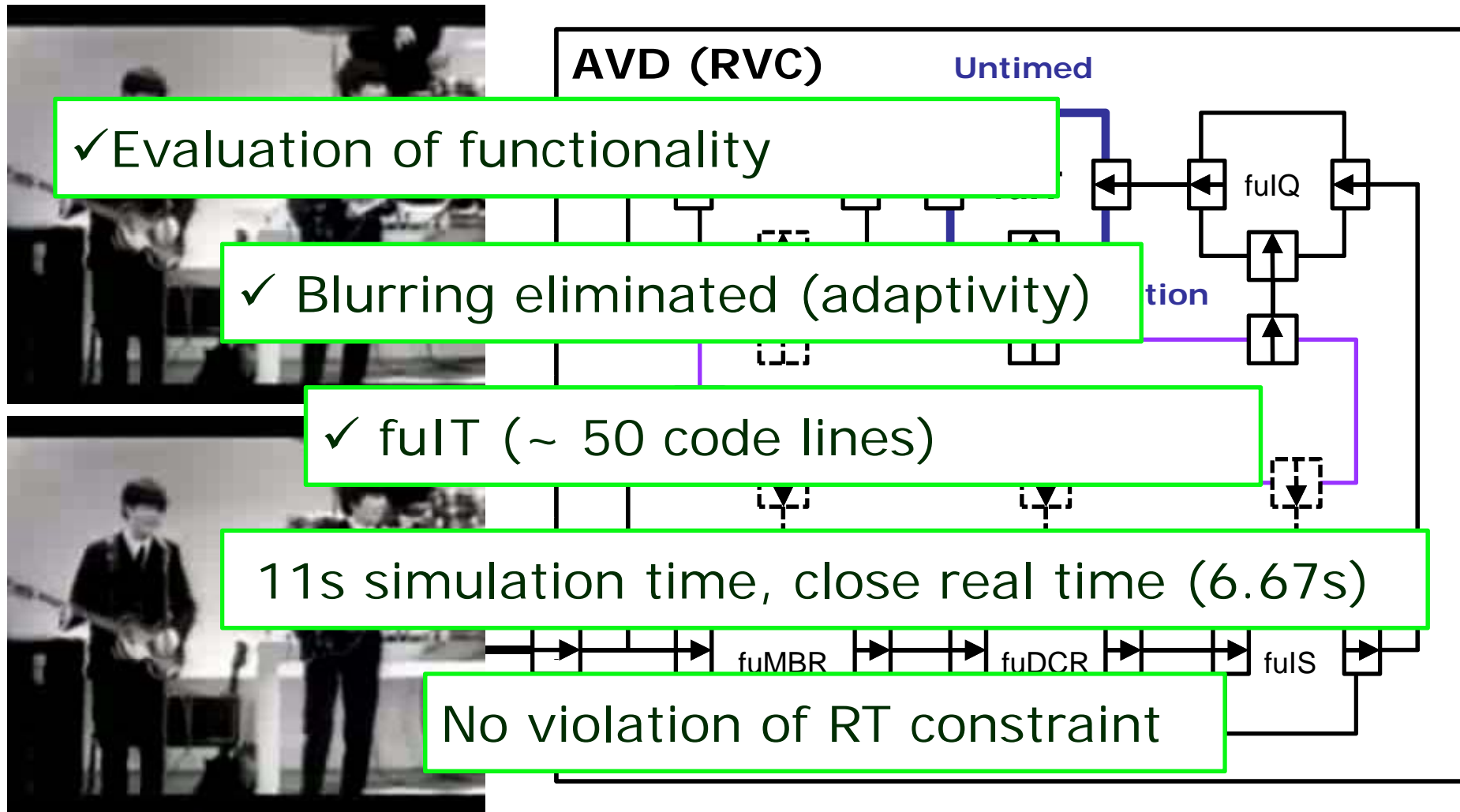
- 10MB/s, 8 bits (flash T=100ns)



Results: fuIT Refinement in AVD

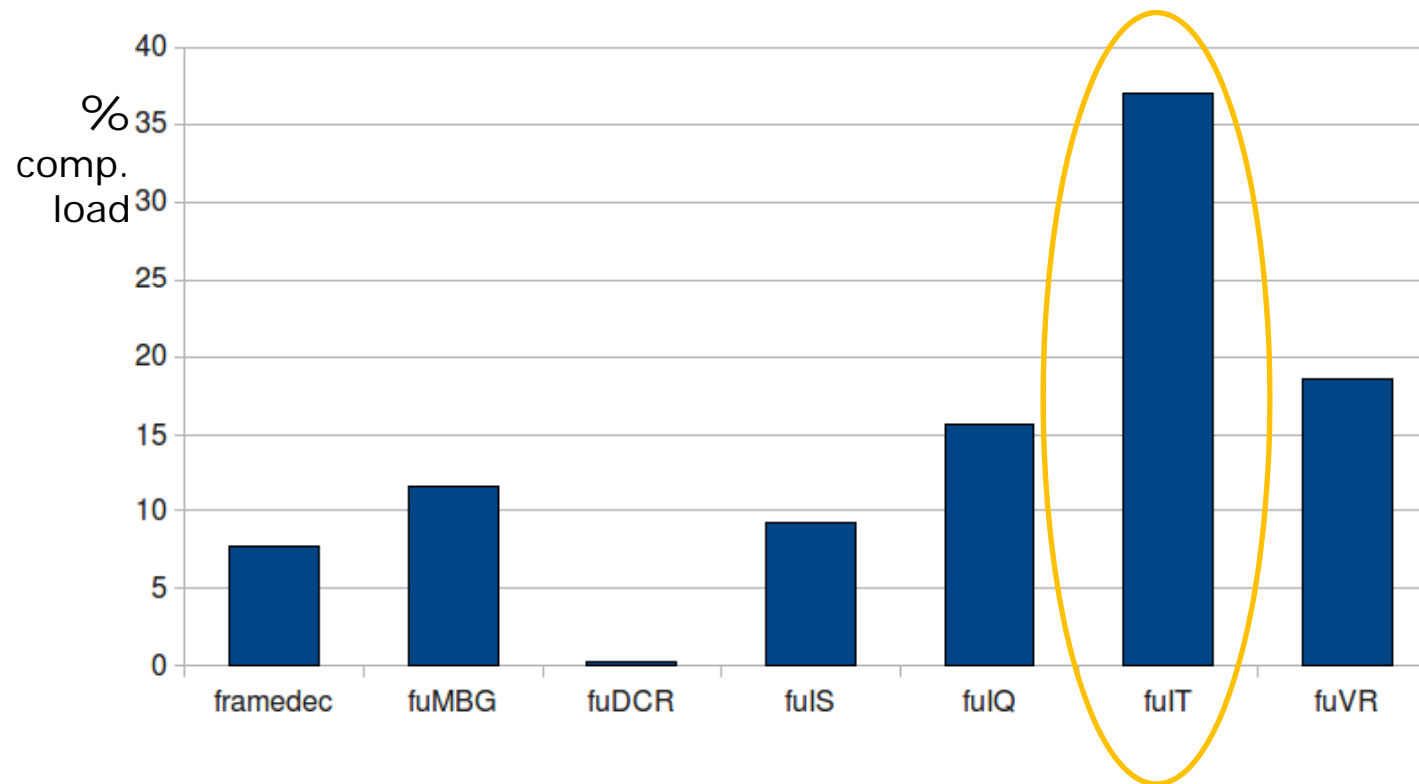


Results: fuIT Refinement in AVD



Results: Computational load

- Refinement of the fuIT worthy



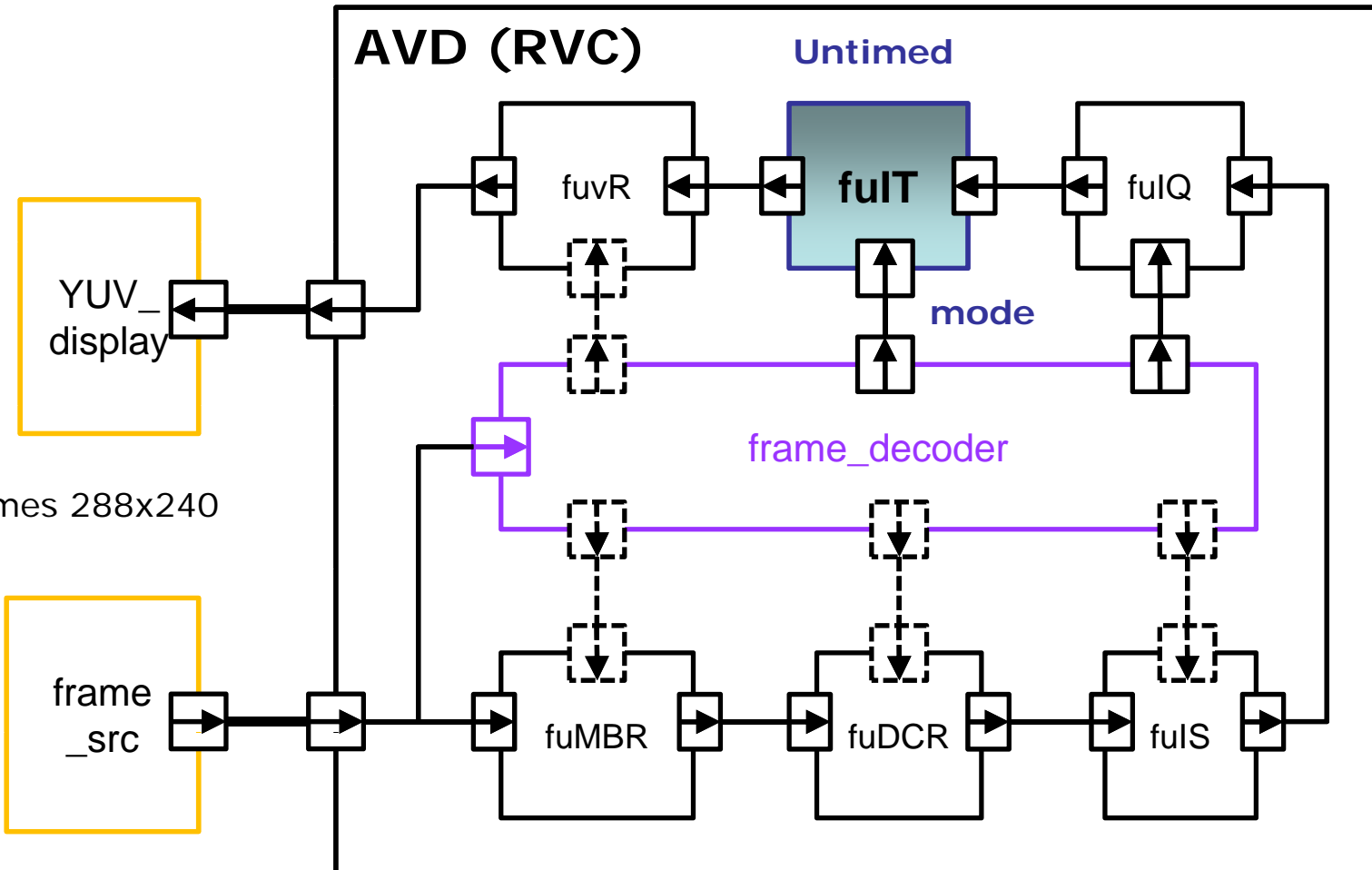
Use Case: R1 Refinement

- Dump to a raw video file (.yuv)
- Displaying it
- Check RT constraint

30 fps, 200 frames 288x240

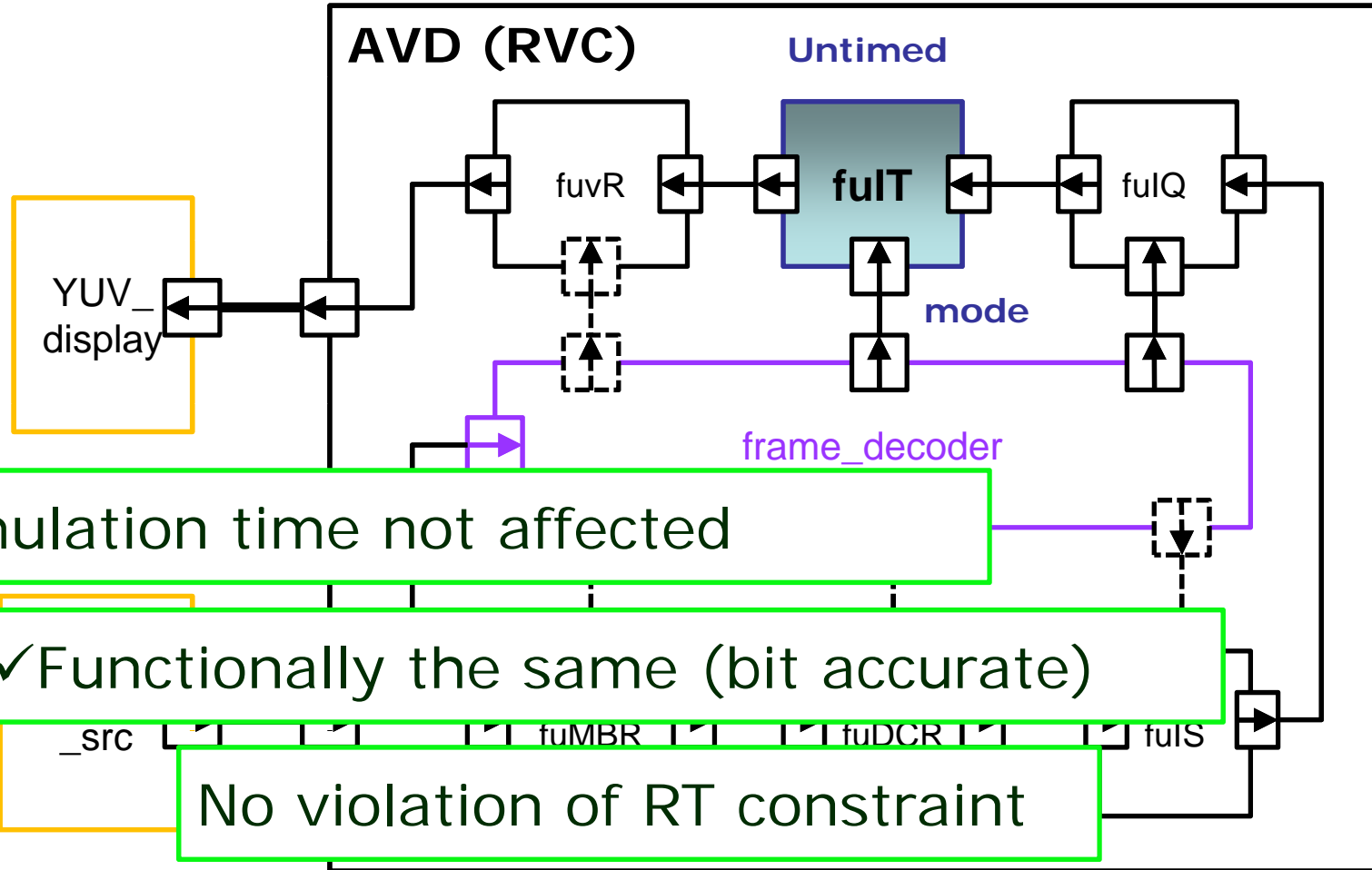
- DCT and HAAR coding swithing (T=10 frames, 0.33s)

- 10MB/s, 8 bits (flash T=100ns)



Use Case: R1 Refinement

- Dump to a raw video file (.yuv)
- Displaying it
- Check RT constraint



30 fps

- 10MB/s, 8 bits (flash T=100ns)
- DCT and HAAR coding swithing (T=10 frames, 0.33s)

Use Case: R2 Refinement

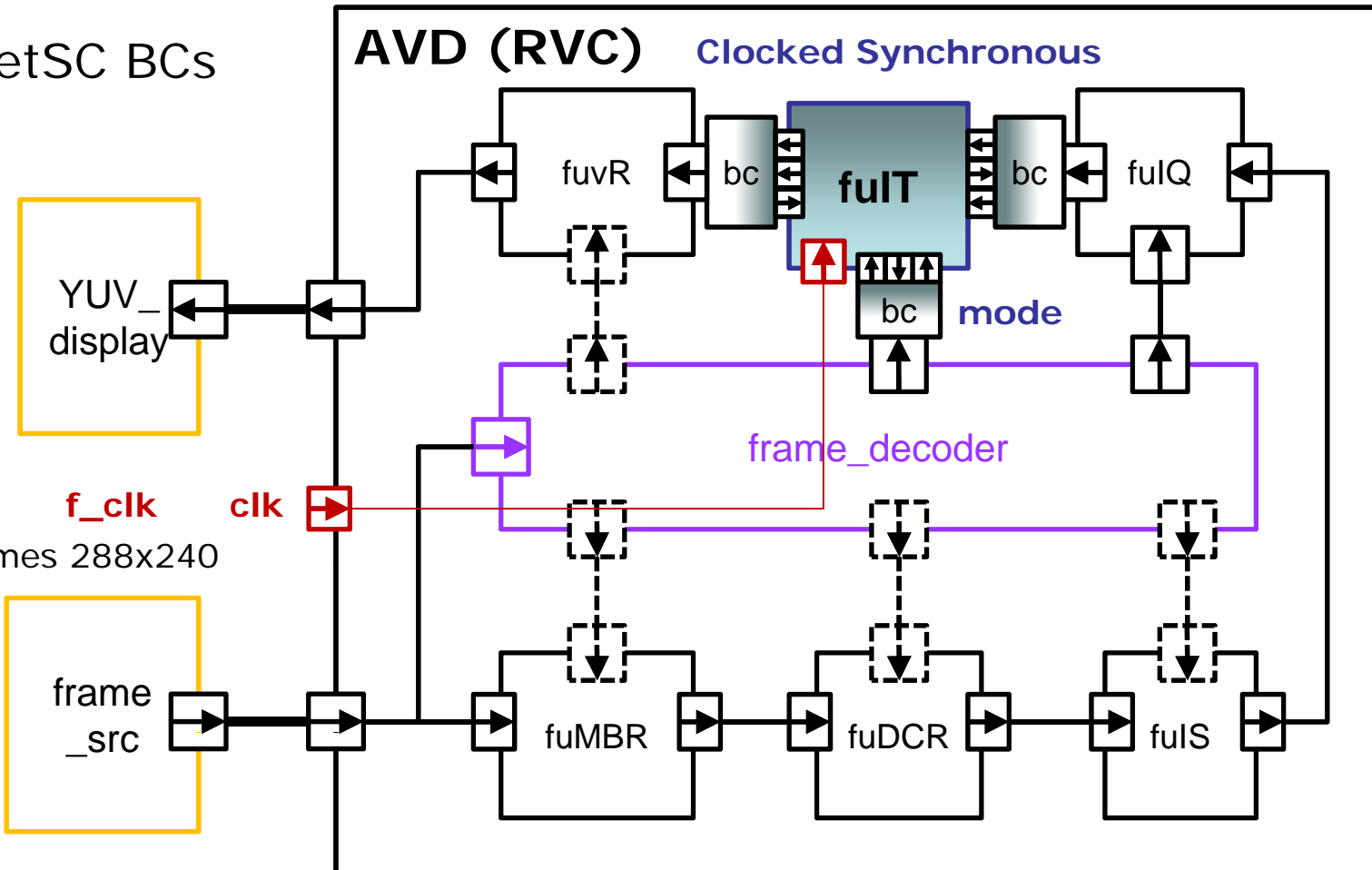
- Use of HetSC BCs

- Dump to a raw video file (.yuv)
- Displaying it
- Check RT constraint

30 fps, 200 frames 288x240

- DCT and HAAR coding swithing (T=10 frames, 0.33s)

- 10MB/s, 8 bits (flash T=100ns)



Use Case: impact of Time Domain Refinement (R2)

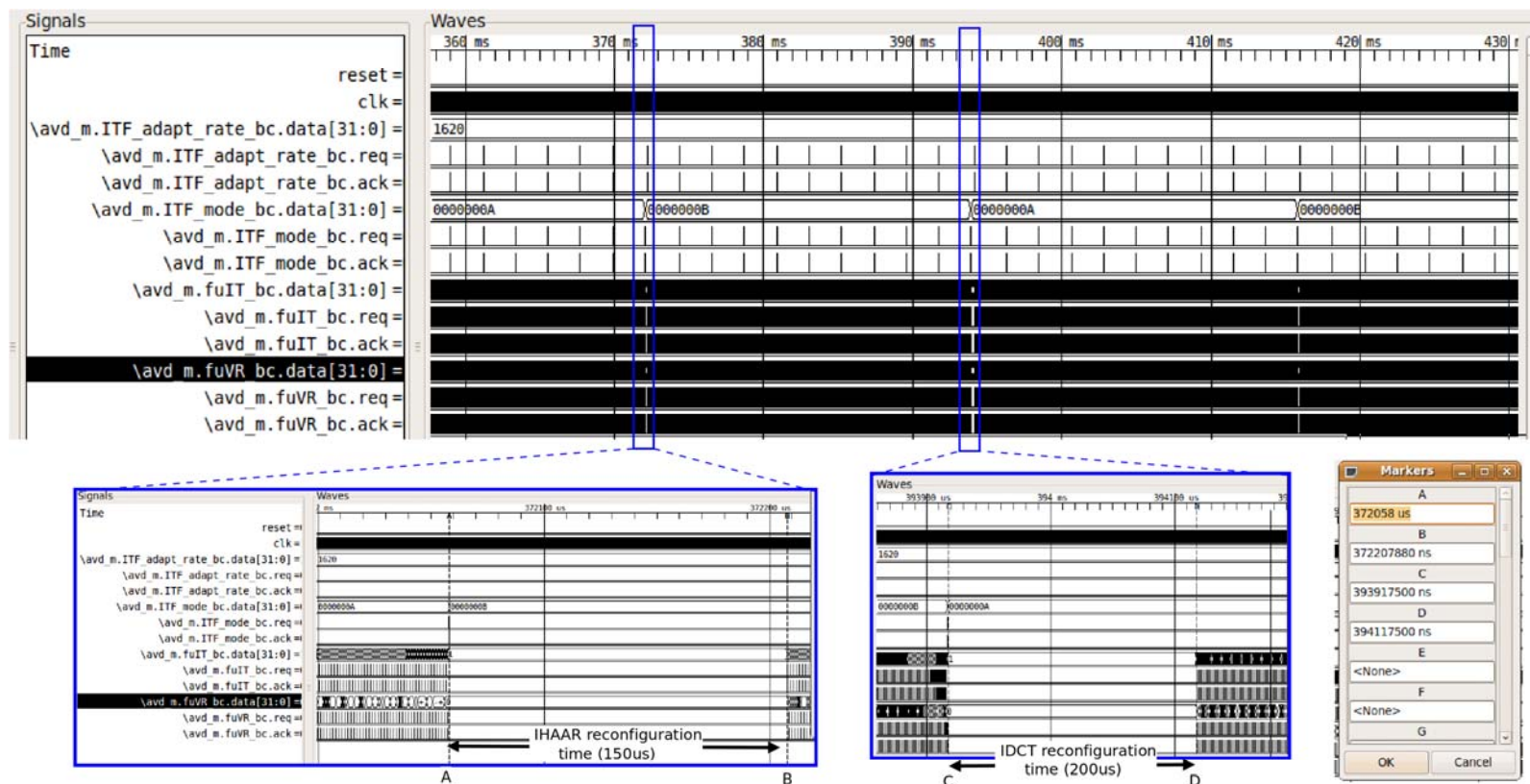
- Study of minimum frequency for full computational load vs frequency
 - Assuming a Real Time execution

F (MHz)	100	10	7.5	6.67	6.5
full t(s)	0.44	1.99	5.78	6.65	6.69
full load (%) Vs RT exec.	6.6	29.8	86.6	97.4	>100

- Slow down of simulation speed
 - 81s (almost 8 times!)
 - with wave tracing, 160s (more than 14 times!)

Results: Reconfiguration times after 3rd Refinement

- Reconfiguration times considered in simulation
- In this case, +3.5ms (not noticeable in time performance)
- Simulation performance similar



Results: 4th Ref. Step

- Around 1500 VHDL lines of synthesizable code
- Post-synthesis validation

Conclusions

- Systematic Refinement of A-HetSC HAPs into OSSS+R constructs
- Linking abstract adaptive model with efficient implementation as DRHW
- Refinement in the SystemC domain
 - Smooth approach
 - High-Level analysis
- Future: automation